



Curriculum Vitae

“It’s not just a product, it’s an experience for the user. It’s not just a simple experience, it’s a story. It’s not just a simple story, it’s a design.”

Personal statement

I will try to introduce myself in a few words, share my universe and my personal vision. I am passionate about technology and audio, although versatile I would like to orient myself in these environments. If I had to define myself, I would say that I am passionate about what I do. When I start something I commit myself fully. I am empathic, that is an asset to understanding a target, always try to give as much help as possible to others, which in my opinion is part of the work of a designer. Finally I would qualify as Atypical in my way of thinking, I like to leave the paths traced and in spite of my open-mindedness, I still respect the values which are my own.

General informations

Date of Birth

21/05/1994

Email

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Web

http://jb-pruvost.wixsite.com/portfolio

LinkedIn

https://www.linkedin.com/in/jb-pruvost-0395487a/

Specific Skills & Languages

Soft

- Microsft office
- Adobe (Ps - Ai - Ae - Id - Pr - Lr)
- Maxon Cinema 4D
- Maxon Cinema 4D Vraybridge
- Keyshot
- Solidworks
- Rhino (Basic level)
- Autodesk Alias (Basic level)
- Autodesk 3Ds max (Basic level)
- Sketchbook pro
- Simplify 3D
- Justinmind

Brain

- Analysis
- Brainstorming
- User experience
- Creativity
- Motion Design
- Design thinking
- Management (Basic level)
- French
- English

Manual

- Sketch
- Rendering
- Mocup
- 3D Printing

Extra-curricular activities

- Participation in the BDE (student association)
- Founder of the BDS (Student Sport Association)
- President of ASL : trade union association of owner
- Assistant professor in Judo
- Freelance Motion Designer

Achievement

Education

- 2012-2017

Product Design Management, Graduate Program (Master)
Institut Supérieur de Design Rubika
- 2018

Motion Designer Training, Certificate of competence

Design Experience (internships)

- Spring 2017
(5 months)

Somfy, Cluses, France.
Intern product designer
I was able during this internship to work on a dozen projects most are still in development with the aim of going out in 2018-2019. This experience gave me a lot in terms of knowledge of the industrial world.
- Winters 2015
(5 months)

Logitech, Cork, Ireland
Intern product designer
I was able to flourish in my passion: audio. I was also able to discover what was the experience design and discover an incredible company.
- Summer 2014
(2 months)

Pllus, Valence, France.
Intern product designer
I was able to work in the studio and work on various sports projects.This allowed me to reorient my future choices.
- Summer 2013
(1 months)

Remi Bigot design studio, Berlin, Germany.
Intern product designer
My first experience in design allowed me to discover a studio with very diverse projects.

Professional Experience

- Winter 2017
(6 months CDD)

Somfy, Cluses, France.
Junior product designer
I participated in the design of several projects, but also in the valuation of the design within the company. This experience allowed me to improve my technical skills, but alos to discover new directions such as motion design.

Projects

